The attempt to destroy the cube's symmetries

s.d.a. ... = symmetrically disposed about ... 3-axis = axis of rotation symmetry order 3, etc. # = single introduced cube arrived mirror = plane of symmetry

2-COLOUR CUBE ARRANGEMENTS IN 2 x 2 x 2 CUBE		How cubes arranged with respect to symmetry elements							
		s.d.a. a diagonal mirror	on a diagonal mirror	s.d.a. an edge- bisecting mirror	s.d.a. a 2- axis	s.d.a. a 3- axis	on a 3- axis	s.d.a. a 4- axis	distinguishing feature: cubes share
	1		#				#		
Number									
of cubes of second colour and their coded arrangement	2a		##				##		a space diagonal
	2b		##	##	##				an edge
	2c		##					##	a face diagonal
'3a' means a cube has been added to '2a', etc.		1	r	1	r			1	
	3a		###						
	3b	##	#						a face
	3c					###			
The resulting	4a				####				
tree is helpful									<u>, </u>
but not unique	4b1		####		####			####	
	4b2	##	##			###	#		
	4b3	##	##					####	a face
		T	T		Г	T	T	T	ı
	4c	##	##			###	#		no edges

Observations:

- 1. Every cube lies at a vertex, on an edge, on a face.
- **2.** Every cube lies on a diagonal mirror and a 3-axis.
- **3.** No cube lies on a 2-axis, a 4-axis or an edge-bisecting mirror.
- **4.** There is no need to go beyond 4 introduced cubes because doing so simply reverses the colours.